

Raphaël Moreira Gonçalves
Director / Visual artist
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EDUCATION

2013-2015 : Postgraduate studies at Le Fresnoy - Studio national des arts contemporains
2012 : DNSEP (Visual Arts Advanced Diploma) with jury's congratulations at ENSBA de Lyon
2010 : DNAP (Visual Arts National Diploma) at ENSBA de Lyon

GROUP EXHIBITIONS

2017- *Lasciatemi Cantare, Jeune Création 67*, Galerie Thaddaeus Ropac, Pantin, Paris
2017- *The Terminator that fell in love at a Coltan Megaparty*, Chercher le réseau, curated by Noé Grenier and Paul Heintz, Garage Mu, Paris
2017- *14s*, Spamm Power, curated by Ellectra Radikal & Michaël Borrás A.K.A Systaime, online
2017- *Sfumato Memories* (Pattern version), Mapping Studio, Biennale off de Rennes, Vivarium, France
2016- *The Terminator that fell in love at a Coltan Megaparty*, "UJDC#4", curated by Hugo Arcier and François Ronsiaux, Galerie Plateforme, Paris
2016- *14 secondes versus fantômes*, "Inner Earth", curated by Le Syndicat Magnifique, Paris, France
2016- *Natural Wanderer*, "Babel" (collaboration and invitation at Pilotenkueche _ Romain Pottier), Spinnereirundgang Spring 2016, Leipzig, Germany
2016- *Saltwater, Sfumato Memories and Sfumato.jpg*, « Bricks&Clicks », Galerie Christophe Gaillard, Paris, France
2016- *Bulkyri*, Erratum Galerie, Berlin, Germany
2015- *Bulkyri*, « UCN et MOSA », Urban Colors Nation, Brussels, Belgium
2015- *Rouge Ultra*, « Panorama17 - Techniquement douce », Le Fresnoy, Tourcoing, France
2015- *Saphirs*, Festival Côté Court – Official competition, Pantin (Paris)
2014- *Saphirs*, « Panorama16 – Solus Locus », Le Fresnoy, Tourcoing, France
2013- *Ocean Games*, « Fête le mur 2 / Art video », La Palette, Paris
2013- *Climaxia et Tropical*, 58th Salon de Montrouge, Paris, France
2012- *Chemin de nuit*, exhibition for the 'Prix Linossier', ENSBA Lyon, France
2012- *Climaxia*, exhibition for the 'Prix de Paris', ENSBA Lyon, France
2012- *Fleur Bleue*, « I want to believe » at Le Lieues, Lyon, France

SOLO EXHIBITIONS

2017- And see the land where corals lie, Clearview, London
2017- Forbidden Creatures, Scenography by Mamali Shafahi, Mohsen Gallery / Darbast platform, Tehran, Iran

RESIDENCIES

2017- Clearview, London
2017- Kooshk Residency, Tehran, Iran

RESEARCH / WORKSHOP/ EXPERIENCE

2016- Research and experiments on augmented reality, collaboration with *Augment*
2015- Director (Shooting with BlackMagic 4K), writer, co-cinematographer/DP, editor, original music/composer, and co-animator for the film *Rouge Ultra*.
2014- Exploration of the Deep Web for the writing of my film *Rouge Ultra* <http://rougeultrafilm.tumblr.com/>
2014- Director (Shooting with Red Epic), writer, editor (with the assistance of Jean-Claude Brisseau / director), and original music/composer for the film *Saphirs*.
2014- Research on making crystals for the realization of my film *Saphirs*
2013- Research on datamoshing
2013- Research on multiscreen, for the piece *Tropical*
2012- Research on the deterioration of the video image that has been filmed and re-filmed several times, for the piece « sans-titre » (dying insect)
2012- Finalizing the essay/manifesto *Logique de l'obscurité*, <http://raphael-mg.tumblr.com/>
2012- Research on the reaction of video projections on mirrors (realization of the piece *Balise*)
2012- Research on the obstinacy of the video sensor of my camera (realization of the piece *Machine Tournante*)
2011- Director (shooting with Canon 5D), writer, cinematographer/DP, editor, and original music/composer for the film *Ocean Games*. With the assistance of Fred Kelemen (director, cinematographer)
2011- Writing of the essay/manifesto *Logique de l'obscurité*
2011- Assistant for Gerald Petit and Laurent Montaron (artists) for the shoot of 'a conversation piece' with Shawn Lee (composer/musician).
2010- Beginning of searches and writing of the essay/manifesto *Logique de l'obscurité*
2010- Workshop cinematic writing with Fred Kelemen (director and chief cameraman of Béla Tarr)
2010- Workshop Filming with Jean-René Lorand (director of the photography)
2010- Workshop with Gérard Petit (artist), shooting, editing.
2010- Workshop with *Louise Hervé and Chloé Maillet* (artists), *Histoire, archéologie et fiction*
2009- Workshop with Miquel Mont (artist), *L'empreinte du corps*. Realization of the piece *Sifflement*
2009- Workshop with Michel Giroud (artist), *Laboratoires des avant-gardes*
2009- Research on a pictorial adaptation of Les trois Gnossiennes from Erik Satie.
(Performance sans titre adaptation des trois gnossiennes d'Érik Satie en peinture)
2008- Workshop with Christine Lapostolle (poet), *Initiation à l'écriture de formes poétiques*
2008- Photographic searches on the long exposure in night-environments. Realization of the piece *Holy Wood*
2008- Writing of the essay *Funambulisme*, on the notion of suspended time through the work of Charlemagne Palestine, Caspar David Friedrich, the short story *First Sorrow* by Franz Kafka, *Paranoid Park* by Gus Van Sant, and *2001* by Stanley Kubrick.

FILMOGRAPHY

2016- *Ouch*, 5'
2015- *Bulkyri*, 20'
2015- *Rouge Ultra*, 19' , Production Le Fresnoy - Studio national
2014- *Saphirs*, 20' , Production Le Fresnoy - Studio national
2011- *Ocean Games*, 16'
2011- *Fleur Bleue*, 12'
2010- *Marius*, 6'
2010- *La rivière verte (ou l'image vraie de Mathieu Absang)*, 3'30
2009- *Les murs et les poudres*, 6'30
2009- *Emmanuel*, 1'40
2009- *Octopus*, 6'40

SPECIAL SKILLS

-Film editing / Sound editing
-3D modeling / animation
-Lighting
-Sound recording
-Music composition